



10th EDITION OF FOREIGN AFFAIRS OPEN

Diplomatic Club, 16 - 24 June 2012

Badminton

Place

- The competition will take place at the Diplomatic Club in Bucharest.

The deadline for applying and for choosing the date of forming the groups

- 13 of June - applying procedure
- 14 of June - drawing slots for the competitions

The structure of the competition

- Single men and women

The participants

- The teams will include foreigners posted in Bucharest and members of their families, Romanian diplomats

Rules of the Game

COURT AND COURT EQUIPMENT

1. The court shall be a rectangle and laid out with lines 40mm wide.
2. The lines shall be easily distinguishable and preferably coloured in white or yellow.
3. All lines form part of the area which they define.
4. The posts shall be 1.55 meters in height from the surface of the court and shall remain vertical when the net is strained as provided in Law 1.10.

5. The net shall be made of fine cord of dark colour and even thickness with a mesh of not less than 15mm and not more than 20mm.
6. The net shall be 760mm in depth and at least 6.1 meters wide.
7. The top of the net shall be edged with a 75mm white cloth tape doubled over a cord or cable running through the tape. This tape must rest upon the cord or cable.
8. The cord or cable shall be stretched firmly, flush with the top of the posts.
9. The top of the net from the surface of the court shall be 1.524 meters at the centre of the court and 1.55 meters over the side lines for doubles.
10. There shall be no gaps between the ends of the net and the posts. If necessary, the full depth of the net should be tied at the ends.

SHUTTLE

1. The shuttle may be made from natural and/or synthetic materials. From whatever material the shuttle is made, the flight characteristics generally should be similar to those produced by a natural feathered shuttle with a cork base covered by a thin layer of leather.

SCORING SYSTEM

1. A match shall consist of the best of three games unless, otherwise arranged.
2. In both competitions a game is won by the first side to score 21 points.
3. The side winning a game serves first in the next game.
4. Every serving end add a point to score those who win the point.

CHANGE OF ENDS

1. Players shall change ends:
 - at the end of the first game;
 - prior to the beginning of the third game (if any);
 - in the third game, or in a match of one game, when the leading score reaches.

SERVICE

In a correct service:

1. neither side shall cause undue delay to the delivery of the service once server and receiver have taken up their respective positions;
2. the server and receiver shall stand within diagonally opposite service courts without touching the boundary lines of these service courts;

3. some part of both feet of the server and receiver must remain in contact with the surface of the court in a stationary position from the start of the service until the service is delivered (Law 9.6);
4. the server's racket shall initially hit the base of the shuttle;
5. the whole of shuttle shall be below the server's waist at the instant of being hit by the server's racket;
6. the movement of the server's racket must continue forwards after the start of the service until the service is delivered;

Positions of the racket and of the server's hand holding it at the instant of striking the shuttle.

Serving and receiving courts

1. The players shall serve from, and receive in, their respective right service courts when the server has not scored or has scored an even number of points in that game.
2. The players shall serve from, and receive in, their respective left service courts when the server has scored an odd number of points in that game.
3. The shuttle is hit alternately by the server and the receiver until a 'fault' is made or the shuttle ceases to be in play.

Prizes

- Surprises;
- According to the sponsors.

Games coordinator

Janette Jaglau-Carabașu, janette.jaglau@mae.ro

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